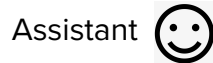


# Tour 2

## #PlayTour



### What you will need:



### Semi Final

- **Hand Tennis:** find a space, tap the ball up with the palm of your hand & try to keep tapping it up. **+1 point for every-time the ball is hand tapped**
- **Keep Ups 2:** find a space, let the ball bounce on the floor, racket tap up, let it bounce on the floor & racket tap up, etc. **+1 point for every tap up**
- **Rolling Rally 3:** stand back from the wall, hold racket across the tummy, push the ball at the wall & squash still. **+1 point for every ball squashed with the racket across the tummy (Backhand)**

### Final

- **Ghosting 1:** stand back from the wall, racket push the ball at the wall, run forwards & squash the ball still near the wall (watch out for the wall). **+1 point for every ball squashed near the wall**



#### Out of 6

Practice as much as you want, then it's 6 goes only at each challenge or stop after 3 misses & record score



#### Info



Ideally use a sponge ball or red tennis ball.

Backhands: across the tummy with 1 or 2 hands, their choice



#### Gamification

Enter each score into the correct challenge box, add them all up & enter your final total score in the top blue box

<b>T2:</b>		<b>Total Tour Points:</b>
		
	<b>SEMI FINAL</b>	
	Hand Tennis - HIGH SCORE	
	Keep Ups 2 - HIGH SCORE	
	Rolling Rally 3 - HIGH SCORE	
	<b>FINAL</b>	
	Ghosting 1 - HIGH SCORE	

Pin Point Tennis Team

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